

# Computational Robot Dynamics

## Part 5: Forward Dynamics – The Articulated-Body Algorithm

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# Introduction

We have just seen how to calculate forward dynamics using the recursive Newton-Euler algorithm (RNEA) and the composite-rigid-body algorithm (CRBA). The method consists of 3 steps:

1. Calculate  $C$  using the RNEA
2. Calculate  $H$  using the CRBA
3. Solve  $\tau = H\ddot{q} + C$  for  $\ddot{q}$  using a factorization that exploits branch-induced sparsity.

The Articulated-Body Algorithm (ABA) is an algorithm for calculating  $\ddot{q}$  directly, without calculating either  $H$  or  $C$ .

# ABA versus RNEA+CRBA

Compared with calculating the dynamics using RNEA+CRBA, the ABA has the following advantages and disadvantages:

- + its computational complexity is  $O(n)$   
(versus  $O(nd^2)$  for RNEA+CRBA+factor&solve)
- it cannot handle kinematic loops.

# Further Reading

We shall now proceed to derive the ABA for the special case of an unbranched kinematic chain with single-DoF joints, skipping some of the details. For a more complete description of the algorithm see

- Rigid Body Dynamics Algorithms
- Springer Handbook of Robotics
- Springer Encyclopedia of Robotics

and a complete implementation can be found in

- <http://royfeatherstone.org/spatial/v2>

# The Basic Idea

*The relationship between force and acceleration is linear.*

Therefore, if we apply a force to any one body in a rigid-body system then the relationship between the applied force and the acceleration of the affected body can be expressed in the form

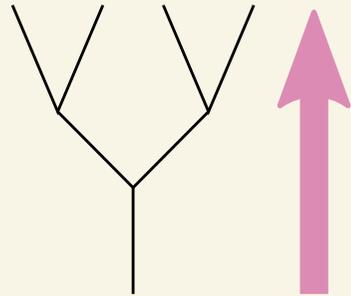
$$\mathbf{f} = \mathbf{I}^A \mathbf{a} + \mathbf{p}^A$$

where  $\mathbf{f}$  is the applied force,  $\mathbf{a}$  is the resulting acceleration,  $\mathbf{I}^A$  expresses the inertia that the body appears to have, given the effects of other bodies in the system, and  $\mathbf{p}^A$  is the bias force, which is the value of  $\mathbf{f}$  to produce zero acceleration.

$\mathbf{I}^A$  is called an *articulated-body inertia*.

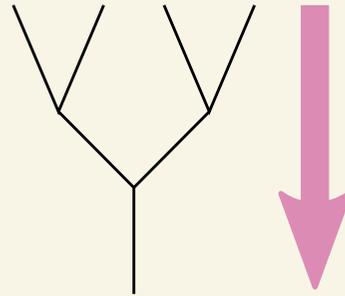
# Overview

The ABA makes 3 passes through the tree as follows:



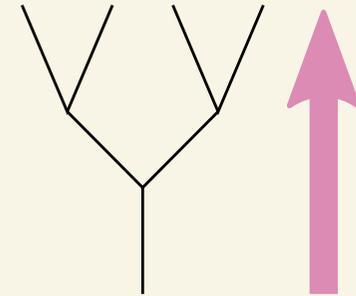
pass 1

calculate  
coordinate  
transforms and  
velocity terms



pass 2  
(main pass)

calculate  
articulated-body  
inertias and  
bias forces

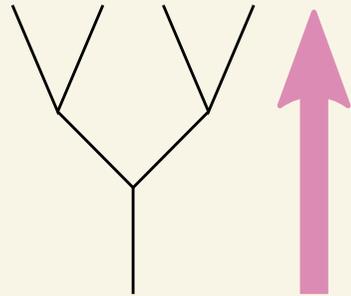


pass 3

calculate  
body and  
joint  
accelerations

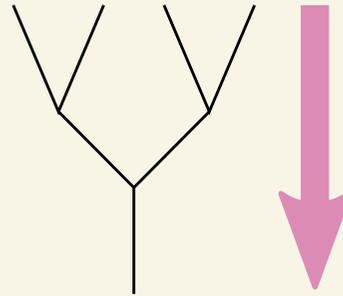
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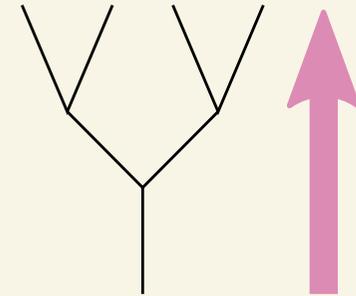
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We shall look at these two.

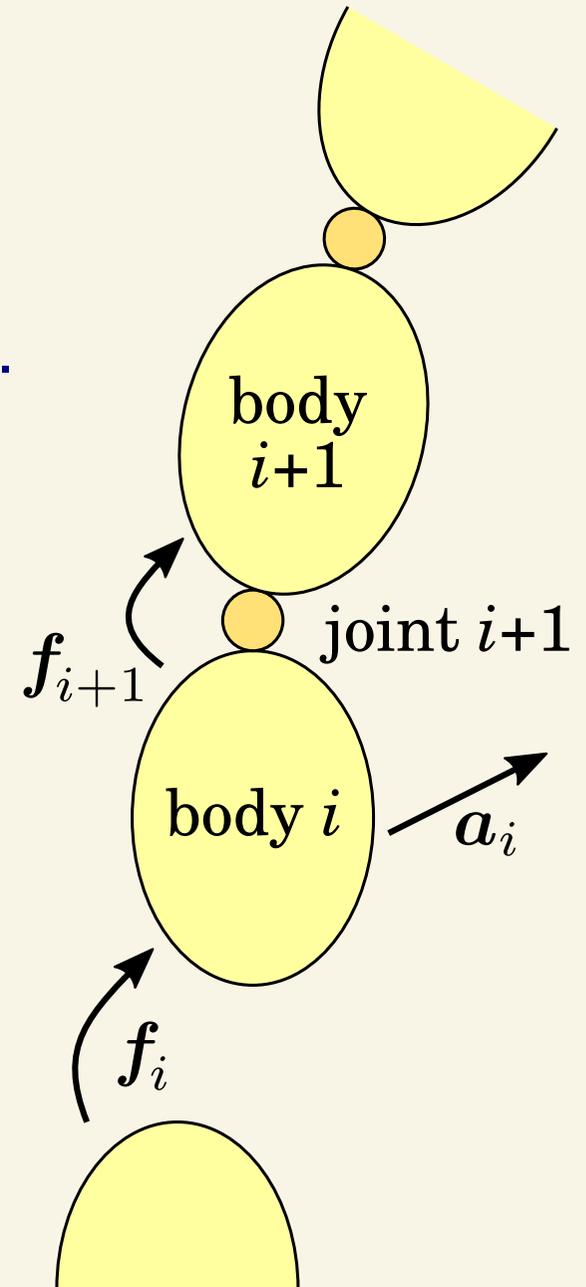
# Main Pass

Suppose we break the chain at joint  $i$ , and consider the relationship between the force acting on body  $i$  and its resulting acceleration. The equation of motion is

$$\mathbf{f}_i - \mathbf{f}_{i+1} = \mathbf{I}_i \mathbf{a}_i + \mathbf{p}_i$$

where

$$\mathbf{p}_i = \mathbf{v}_i \times^* \mathbf{I}_i \mathbf{v}_i$$



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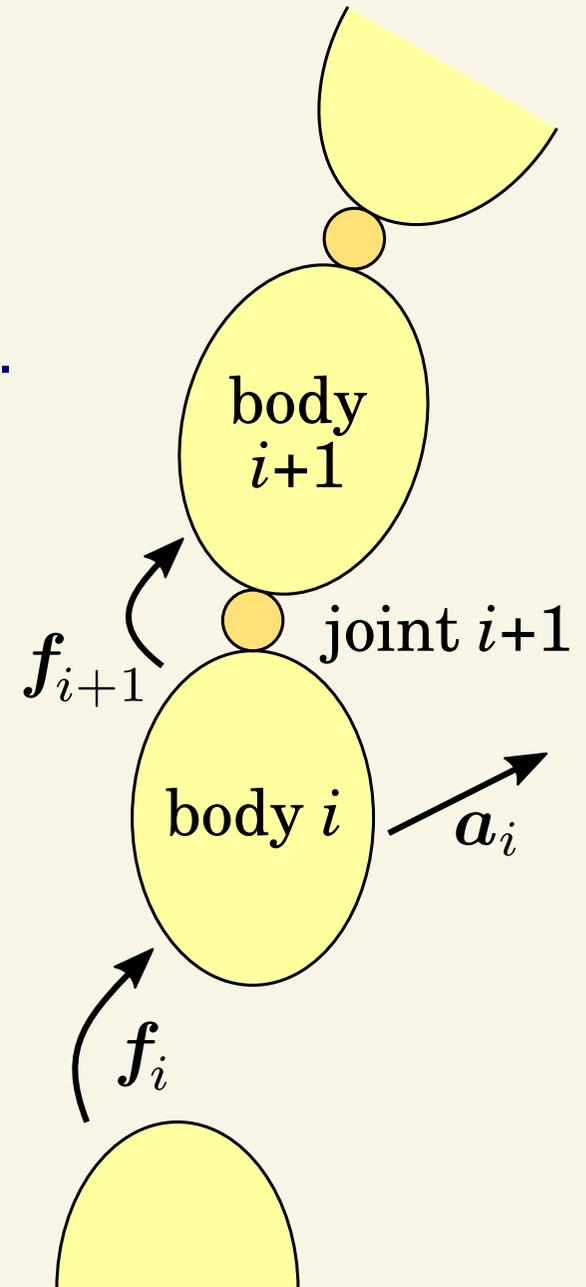
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We seek an equation like this:

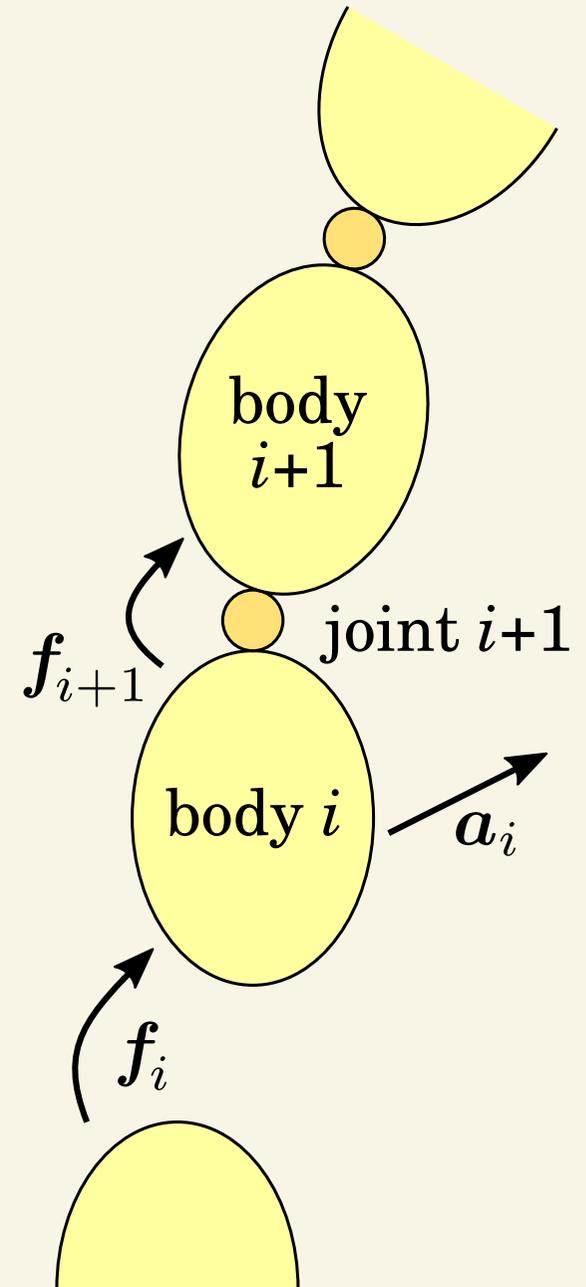
$$\mathbf{f}_i = \mathbf{I}_i^A \mathbf{a}_i + \mathbf{p}_i^A$$



# Main Pass

To solve this problem we assume that  $I_{i+1}^A$  and  $p_{i+1}^A$  are already known, and look for a recurrence relation to calculate  $I_i^A$  and  $p_i^A$  from  $I_{i+1}^A$  and  $p_{i+1}^A$ .

This works because  $I_N^A = I_N$  and  $p_N^A = p_N$ .



# Main Pass

Starting point:

$$\mathbf{f}_i - \mathbf{f}_{i+1} = \mathbf{I}_i \mathbf{a}_i + \mathbf{p}_i$$

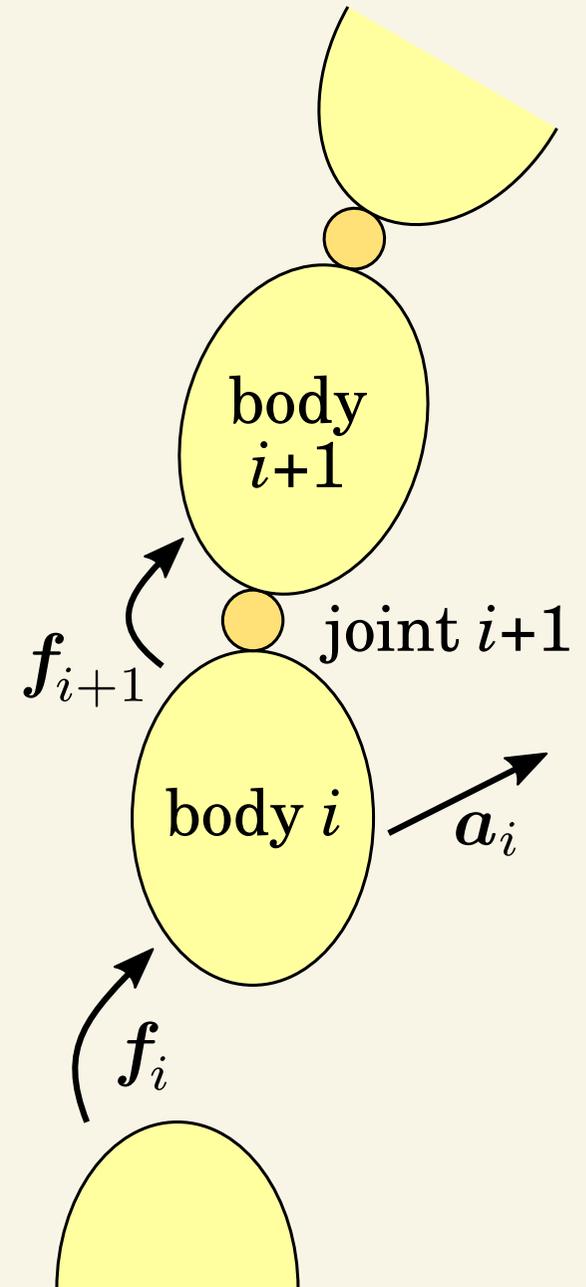
$$\mathbf{f}_{i+1} = \mathbf{I}_{i+1}^A \mathbf{a}_{i+1} + \mathbf{p}_{i+1}^A$$

$$\mathbf{a}_{i+1} = \mathbf{a}_i + \mathbf{c}_{i+1} + \mathbf{s}_{i+1} \ddot{q}_{i+1}$$

$$\mathbf{s}_{i+1}^T \mathbf{f}_{i+1} = \tau_{i+1}$$

where  $\mathbf{c}_{i+1} = \dot{\mathbf{s}}_{i+1} \dot{q}_{i+1}$  and both  $\mathbf{p}_i$  and  $\mathbf{c}_{i+1}$  are calculated in the first pass.

(Compare with sol6.pdf in your notes.)

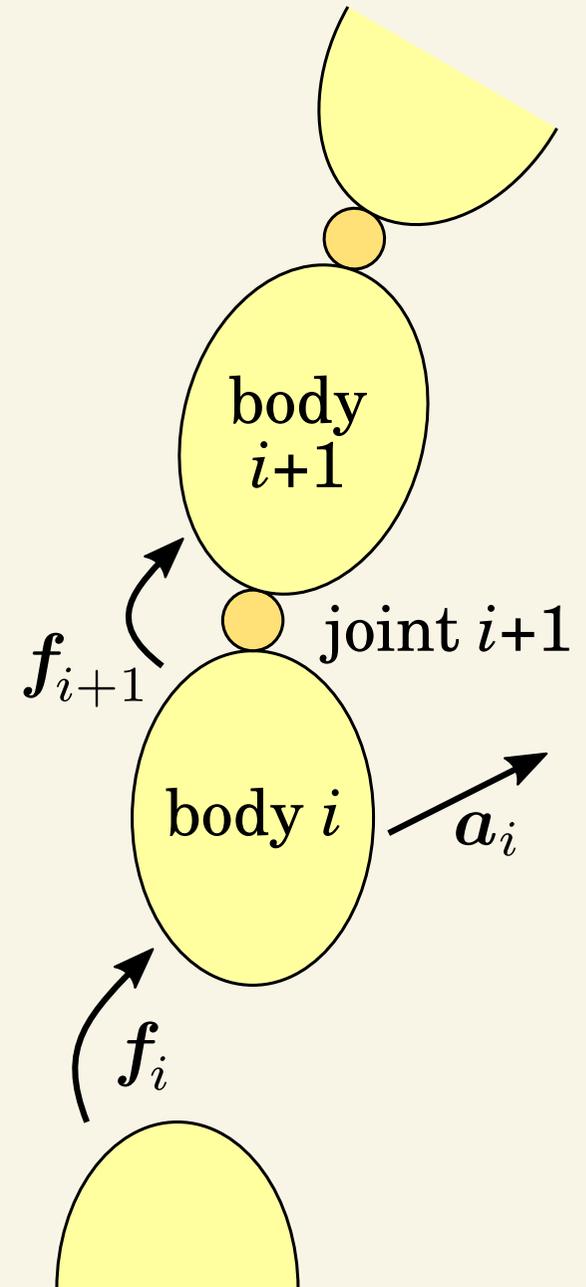


# Main Pass

Step 1: expression for  $\ddot{q}_{i+1}$

$$\begin{aligned}\tau_{i+1} &= \mathbf{s}_{i+1}^T \mathbf{f}_{i+1} \\ &= \mathbf{s}_{i+1}^T (\mathbf{I}_{i+1}^A \mathbf{a}_{i+1} + \mathbf{p}_{i+1}^A) \\ &= \mathbf{s}_{i+1}^T (\mathbf{I}_{i+1}^A (\mathbf{a}_i + \mathbf{c}_{i+1} + \mathbf{s}_{i+1} \ddot{q}_{i+1}) \\ &\quad + \mathbf{p}_{i+1}^A)\end{aligned}$$

$$\begin{aligned}\ddot{q}_{i+1} &= \\ &\frac{\tau_{i+1} - \mathbf{s}_{i+1}^T (\mathbf{I}_{i+1}^A (\mathbf{a}_i + \mathbf{c}_{i+1}) + \mathbf{p}_{i+1}^A)}{\mathbf{s}_{i+1}^T \mathbf{I}_{i+1}^A \mathbf{s}_{i+1}}\end{aligned}$$



# Main Pass

Introduce some common subexpressions:

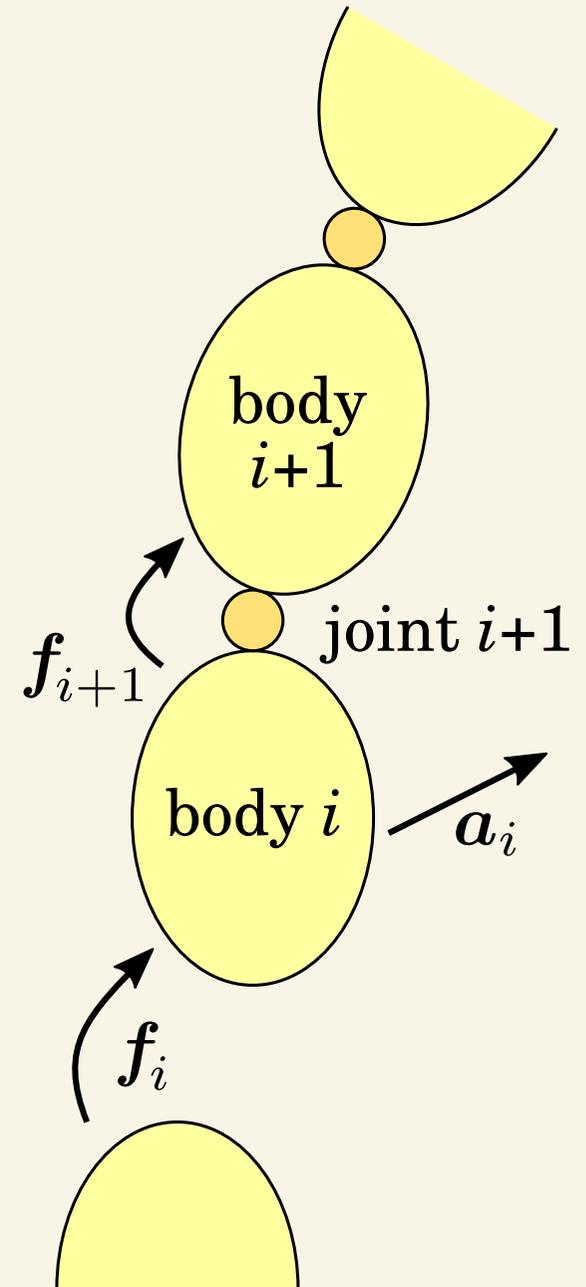
$$\mathbf{h}_{i+1} = \mathbf{I}_{i+1}^A \mathbf{s}_{i+1}$$

$$d_{i+1} = \mathbf{s}_{i+1}^T \mathbf{h}_{i+1}$$

$$u_{i+1} = \tau_{i+1} - \mathbf{h}_{i+1}^T \mathbf{c}_{i+1} - \mathbf{s}_{i+1}^T \mathbf{p}_{i+1}^A$$

The expression for  $\ddot{q}_{i+1}$  now simplifies to

$$\ddot{q}_{i+1} = \frac{u_{i+1} - \mathbf{h}_{i+1}^T \mathbf{a}_i}{d_{i+1}}$$



# Main Pass

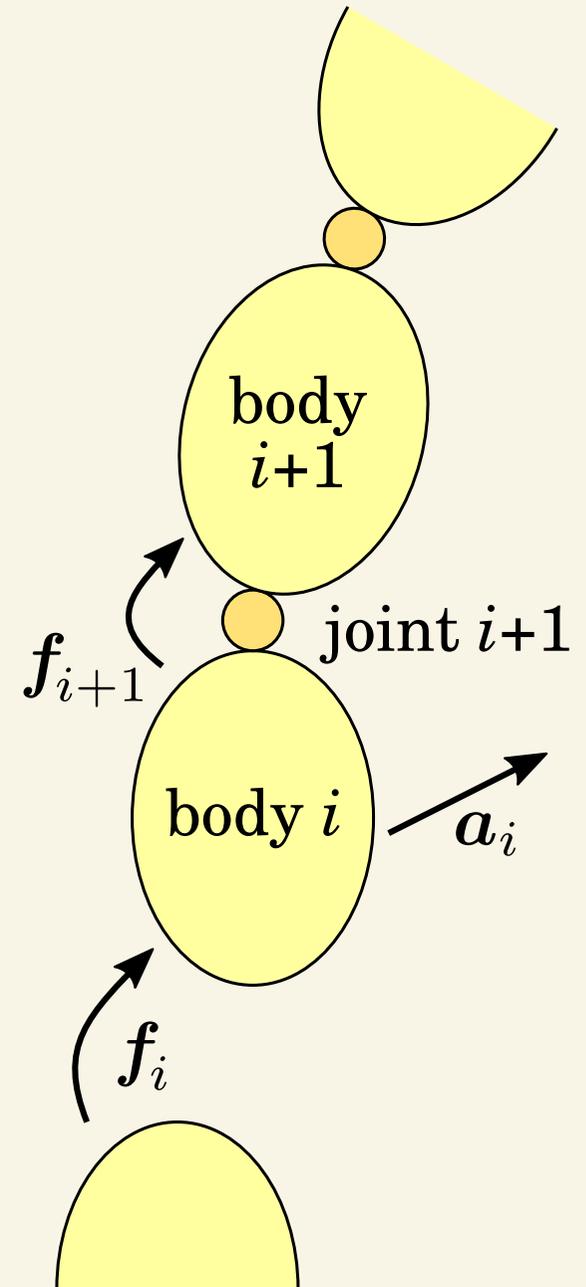
Step 2: expressions for  $\mathbf{I}_i^A$  and  $\mathbf{p}_i^A$

$$\begin{aligned}
 \mathbf{f}_i &= \mathbf{I}_i \mathbf{a}_i + \mathbf{p}_i + \mathbf{f}_{i+1} \\
 &= \mathbf{I}_i \mathbf{a}_i + \mathbf{p}_i + \mathbf{I}_{i+1}^A \mathbf{a}_{i+1} + \mathbf{p}_{i+1}^A \\
 &= \mathbf{I}_i \mathbf{a}_i + \mathbf{p}_i + \mathbf{I}_{i+1}^A (\mathbf{a}_i + \mathbf{c}_{i+1} + \\
 &\quad \mathbf{s}_{i+1} (u_{i+1} - \mathbf{h}_{i+1}^T \mathbf{a}_i) / d_{i+1}) + \mathbf{p}_{i+1}^A \\
 &= \mathbf{I}_i^A \mathbf{a}_i + \mathbf{p}_i^A
 \end{aligned}$$

where

$$\mathbf{I}_i^A = \mathbf{I}_i + \mathbf{I}_{i+1}^A - \mathbf{h}_{i+1} \mathbf{h}_{i+1}^T / d_{i+1}$$

$$\mathbf{p}_i^A = \mathbf{p}_i + \mathbf{p}_{i+1}^A + \mathbf{I}_{i+1}^A \mathbf{c}_{i+1} + \mathbf{h}_{i+1} \frac{u_{i+1}}{d_{i+1}}$$



# Third Pass

Calculate body and joint accelerations

$$\mathbf{a}_0 = -\mathbf{a}_g$$

$$\ddot{q}_i = \frac{u_i + \mathbf{h}_i^T \mathbf{a}_{i-1}}{d_i}$$

$$\mathbf{a}_i = \mathbf{a}_{i-1} + \mathbf{c}_i + \mathbf{s}_i \ddot{q}_i$$

